D&DBZ 5e

CHARACTER NAME

RACES:

BACKGROUND:

CLASSES AND LEVELS:

TOTAL LEVEL:

KI RANK:

BULK

POWER LEVEL

PROFICIENCY BONUS

INSPIRATION

INITIATIVE

AC

SPEED

FLIGHT

STRENGTH

SAVING THROW

ATHLETICS

DEXTERITY

SAVING THROW

ACROBATICS

SLIGHT OF HAND

STEALTH

CONSTITUTION

SAVING THROW

INTELIGENCE

SAVING THROW

ARCANA

HISTORY

TECHNOLOGY

INVESTIGATION

NATURE

RELIGION

WISDOM

SAVING THROW

KI CONTROL

SPIRIT

ANIMAL HANDLING

INSIGHT

MEDICINE

PERCEPTION

SURVIVAL

CHARISMA

SAVING THROW

DECEPTION

INTIMIDATION

PERSUASION

PERFORMANCE

PASSIVE PERCEPTION

HIT DICE MAX	HIT DICE USED

CURRENT HP	CURRENT STA
MAX HP	MAX STA

CURRENT KI	MAX KI

WEAPON	ATK BONUS	DMG
UNARMED		
KI BLAST		

DEATH SAVES

SUCCESS ○○○

FAIL ○○○

RACE	CLASS	FEATS	HEROIC

PROFICIENCIES
ARMOR
WEAPON
TOOLS

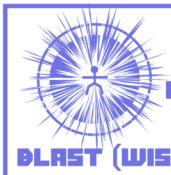
INVENTORY

STATIC BONUS: ——
ATTACK BONUS: ——
SAVE DC: ——
MELEE (STR)

STATIC BONUS: ——
ATTACK BONUS: ——
SAVE DC: ——
WEAPON (STR)

STATIC BONUS: ——
ATTACK BONUS: ——
SAVE DC: ——
MYSTICISM (CHA)

STATIC BONUS: ——
ATTACK BONUS: ——
SAVE DC: ——
BARRAGE (DEX)



STATIC BONUS: ——
ATTACK BONUS: ——
SAVE DC: ——
BLAST (WIS)

STATIC BONUS: ——
ATTACK BONUS: ——
SAVE DC: ——
GADGET (INT)

STATIC BONUS: ——
ATTACK BONUS: ——
SAVE DC: ——
BEAM (CON)

STATIC BONUS: ——
ATTACK BONUS: ——
SAVE DC: ——
OMNI (INT)

MAGIC

STYLE

TECHNIQUES

[illegible]

	RANK 1	
STARS	NAME	KI COST
☆ ☆ ☆		
☆ ☆ ☆		
☆ ☆ ☆		
☆ ☆ ☆		
☆ ☆ ☆		
	RANK 2	
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	RANK 3	
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	RANK 4	
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STARS	NAME	STA COST
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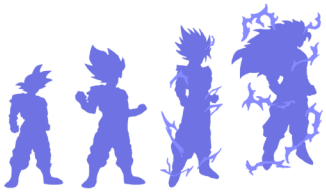

FORMS

NAME:

TYPE:

POWER:

BULK:

SPEED:

DAMAGE:

COST:

DESCRIPTION OR PICTURE:

FEATURE:

NAME:

TYPE:

POWER:

BULK:

SPEED:

DAMAGE:

COST:

DESCRIPTION OR PICTURE:

FEATURE:

NAME:

TYPE:

POWER:

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DESCRIPTION OR PICTURE:

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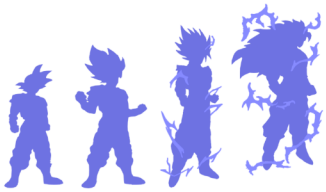
DESCRIPTION OR PICTURE:

FEATURE:



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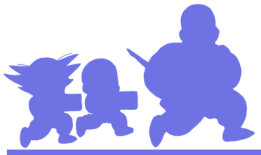

TRAINING

TRAINING TECHNIQUES

STARS	NAME	COST
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TRAINING BOONS